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**BENGALURU**  
**School of Computer Science and Engineering**  
**Mid - Term Examinations - November 2024**

**Semester:** V

**Date:** 06-11-2024

**Course Code:** CSE2052

**Time:** 02.00pm to 03.30pm

**Course Name:** Distributed System

**Max Marks:** 50

**Program:** B. Tech.

**Weightage:** 25%

**Instructions:**

*(i) Read all questions carefully and answer accordingly.*

*(ii) Do not write anything on the question paper other than roll number.*

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**Part A**

**Answer ALL the Questions. Each question carries 2marks.**

**5Qx2M=10M**

|   |   |         |    |     |
|---|---|---------|----|-----|
| 1 | Define Distributed system.                        | 2 Marks | L1 | CO1 |
| 2 | List out the key elements of Distributed Systems. | 2 Marks | L1 | CO1 |
| 3 | Define inter process communication.               | 2 Marks | L1 | CO2 |
| 4 | List RPC Elements                                 | 2 Marks | L1 | CO2 |
| 5 | Define reliable communication.                    | 2 Marks | L1 | CO2 |

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**Part B**

**Answer ALL Questions. Each question carries 10 marks.**

**4QX10M=40M**

|   |  |        |    |     |
|---|--|--------|----|-----|
| 6 | a. Define heterogeneity.   | 2Marks | L1 | CO1 |
|   | b. Describe the Disadvantages of Distributed Systems?                                      | 3Marks | L2 | CO1 |
|   | c. Classify the different types of failures and how are they dealt in distributed systems? | 5Marks | L3 | CO1 |

**Or**

|   |  |        |    |     |
|---|--|--------|----|-----|
| 7 | a. List the characteristics of distributed system? | 2Marks | L1 | CO1 |
|---|--|--------|----|-----|

|           |           |   |        |    |     |
|-----------|-----------|---|--------|----|-----|
|           | <b>b.</b> | Describe the major issues in designing a distributed operating system?  | 3Marks | L2 | C01 |
|           | <b>c.</b> | Determine different types of transparencies required in distributed systems?  | 5Marks | L3 | C01 |
| <b>8</b>  | <b>a.</b> | Define Failure Transparency.  | 2Marks | L1 | C01 |
|           | <b>b.</b> | Consider statement "distribution transparency may not be in place for pervasive systems. ". Revive this statement with suitable example.  | 3Marks | L2 | C01 |
|           | <b>c.</b> | If a client and a server are placed far apart, we may see network latency dominating overall performance. Examine how can we tackle this problem?   | 5Marks | L3 | C01 |
| <b>Or</b> |           |   |        |    |     |
| <b>9</b>  | <b>a.</b> | Define concurrency in Distributed Systems.  | 2Marks | L1 | C01 |
|           | <b>b.</b> | Explain evolution steps involved in Distributed Systems timeline.   | 3Marks | L2 | C01 |
|           | <b>c.</b> | A search engine is a web server that responds to client requests to search in its stored indexes and (concurrently) runs several web crawler tasks to build and update the indexes. Illustrate What are the requirements for synchronization between these concurrent activities? | 5Marks | L3 | C01 |
| <b>10</b> | <b>a.</b> | Define Message passing system.  | 2Marks | L1 | C02 |
|           | <b>b.</b> | Discuss a typical message structure in message passing system.  | 3Marks | L2 | C02 |
|           | <b>c.</b> | List out desirable features of message passing system elaborately discuss about each feature.   | 5Marks | L3 | C02 |
| <b>Or</b> |           |   |        |    |     |
| <b>11</b> | <b>a.</b> | Define layering in networking.  | 2Marks | L1 | C02 |
|           | <b>b.</b> | Differentiate IPC and RPC.  | 3Marks | L2 | C02 |
|           | <b>c.</b> | "Apply the concept of Remote Procedure Call (RPC) to explain how two systems can communicate over a network. Illustrate the process with a diagram, and provide a real-world example where RPC is used."  | 5Marks | L3 | C02 |

- |           |  |        |    |     |
|-----------|--|--------|----|-----|
| <b>12</b> | <b>a.</b> Define distributed shared memory   | 2Marks | L1 | CO2 |
|           | <b>b.</b> Discuss on DSM with suitable diagram   | 3Marks | L2 | CO2 |
|           | <b>c.</b> "Using the concept of Distributed Shared Memory (DSM), analyze how you would design and implement a DSM system for a distributed application. Address key issues and suggest solutions for each. | 5Marks | L3 | CO2 |

**Or**

- |           |  |        |    |     |
|-----------|--|--------|----|-----|
| <b>13</b> | <b>a.</b> Define Marshalling.  | 2Marks | L1 | CO2 |
|           | <b>b.</b> List out the issues in designing a good message passing system.  | 3Marks | L2 | CO2 |
|           | <b>c.</b> Apply the concept of RPC messages to design the communication protocol between a client and a server in a distributed system. Explain how the request and response messages would be structured and how errors or exceptions would be handled. | 5Marks | L3 | CO2 |