Roll No.												
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# PRESIDENCY UNIVERSITY

#### **BENGALURU**

### **End - Term Examinations - MAY/ JUNE 2025**

**Date:** 05-06-2025 **Time:** 09:30 am – 12:30 pm

School: SOE	Program: B. Tech					
Course Code: ECE3051	<b>Course Name:</b> Machine Learning and Deep Learning using FPGA					
Semester: VI	Max Marks: 100	Semester: VI				

CO - Levels	CO1	CO2	СО3	CO4	CO5
Marks	22	28	24	26	

#### **Instructions:**

- (i) Read all questions carefully and answer accordingly.
- (ii) Do not write anything on the question paper other than roll number.

#### Part A

#### Answer ALL the Questions. Each question carries 2marks.

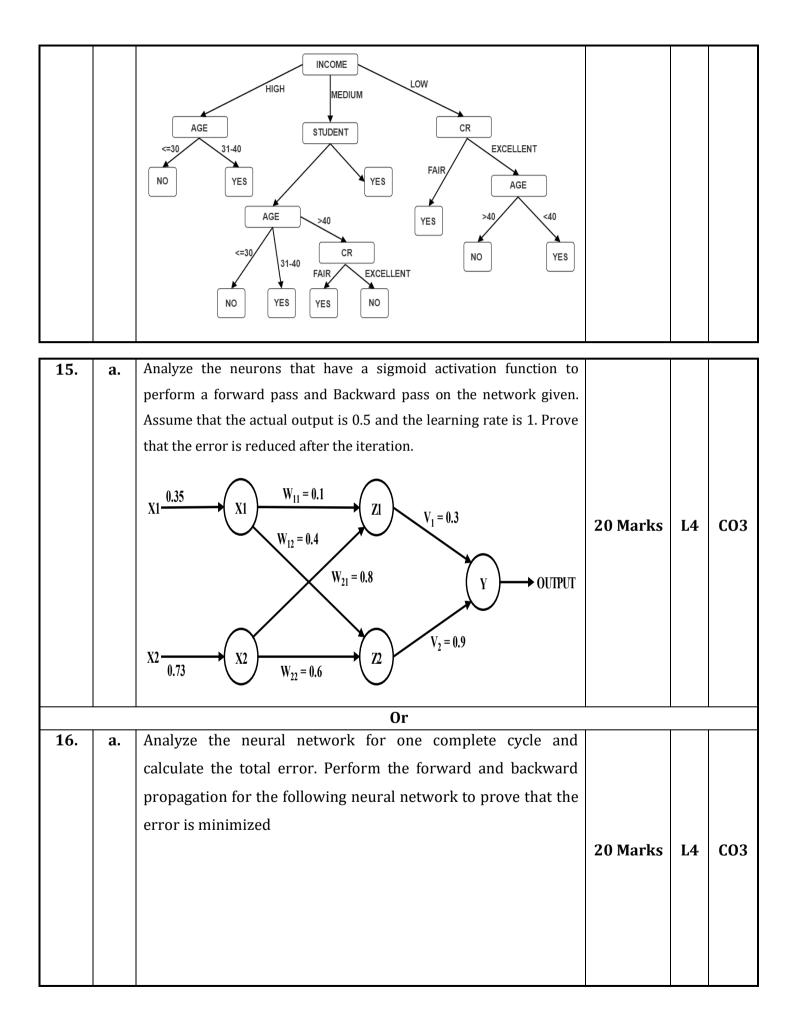
 $10Q \times 2M = 20M$ 

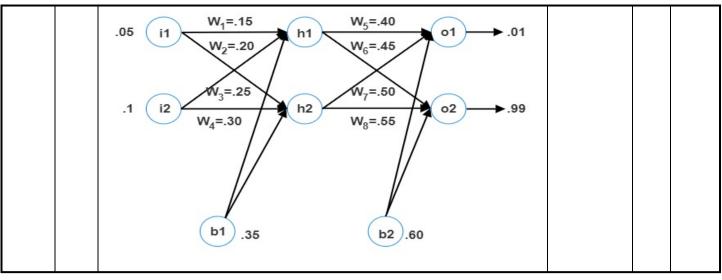
1.	Demonstrate the importance of natural intelligence in the evolution of Artificial Intelligence	2 Marks	L1	<b>CO1</b>
2.	Explain the 'naive' assumption in the Naive Bayes classifier	2 Marks	L2	CO2
3.	Develop the HDL code for the 4:1 Multiplexer using Logic gates	2 Marks	L3	CO2
4.	Distinguish between decision tree and random forest machine learning algorithm	2 Marks	L2	CO2
5.	List the types of Naïve Bayes algorithm	2 Marks	L2	CO2
6.	Outline the Step/Threshold Activation Function with a diagram	2 Marks	L2	CO3
7.	Distinguish between the Human Neuron Cell and the Artificial Neuron Cell.	2 Marks	L2	CO3
8.	Develop the VHDL code for the Sigmoid Function using Look-up Table. Assume any 5 values of your choice.	2 Marks	L3	CO4
9.	Explain the criterion to select the number of hidden layers and several neurons in each hidden layer of the neural network	2 Marks	L3	<b>CO4</b>

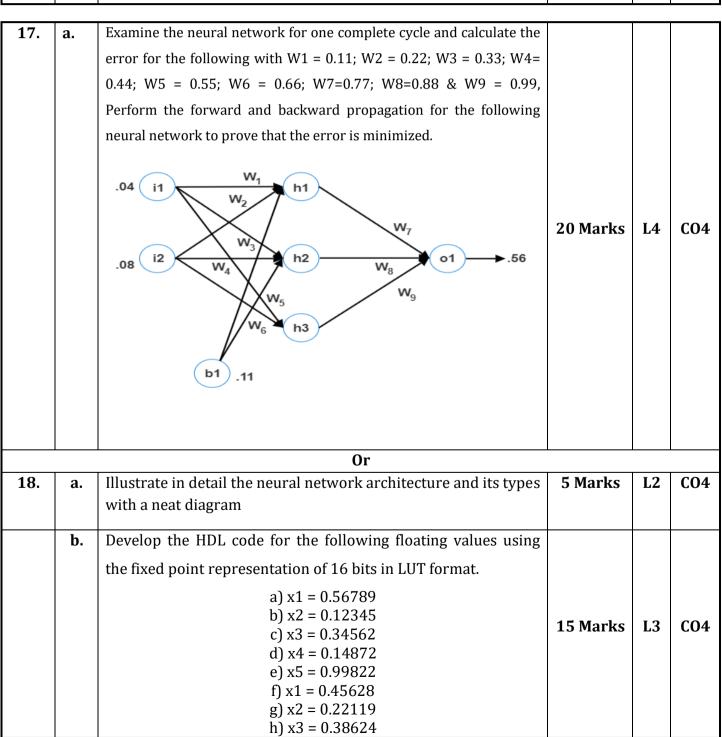
## Part B

			AllSv	ver me	Que	stions.		Total Ma	rks o	UMI
a.			rits and d	lemerits	s of	machin	e learning	4 Marks	L3	CO1
b.	Day   0   1   2   3   0   4   5   6   7   0   8   9   10   10	play the glimate, Hun Dataset to pl Outlook Sunny Sunny Overcast Rain Rain Rain Overcast Sunny Sunny	came of tennical control contr	Humid Hig Hig Norm Norm Norm Norm Norm	diderin iven in ive Bay dity h h h h h h h h h h h h h h h h h h h	g the found Table.  Weak Strong Weak Weak Weak Strong Strong Weak Weak Weak Weak Weak Weak Weak Weak	Play Game No No Yes Yes Yes No Yes No Yes No Yes No Yes No Yes	16 Marks	L3	CO1
	12 (13 (14) Predict th	Overcast Overcast Rain e decision	Mild Hot Mild of playing t	Hig Norn Hig he game dity = Hi	h nal h e of t igh; W	Strong Weak Strong ennis for	Yes Yes No  (Outlook =			
a.	_		the types			c Regres	ssion with	4 Marks	L2	CO1
b.	clear the studying. No. 1. Pro	examinatio Now using tobability for nimum re	n based on he logistic re a pass, if a s quired hour hat has a pro	the nur gression tudent h rs for bability	nber n, eval nas str a st of mo	of hours uate the f udied for a udent to	utilized for following 33 hours.  p pass the	16 Marks	L3	CO1
	b.	b. Using the sample to Outlook, Coulook, Coulob, Coulook, Coulook, Coulook, Coulook, Coulook, Coulook, Coulook,	algorithms  b. Using the Naïve Bay sample to play the ground outlook, Climate, Hum Dataset to play the ground outlook and the play outlook are summy as a constant of the play outlook are summy as a constant outlook.  Day Outlook are summy as a constant of the play outlook are summy as a constant outlook are summy as	algorithms  b. Using the Naïve Bayes classifier sample to play the game of tent Outlook, Climate, Humidity, and Ware Dataset to play game of tent.  Day Outlook Climate  1 Sunny Hot 2 Sunny Hot 3 Overcast Hot 4 Rain Mild 5 Rain Cool 6 Rain Cool 7 Overcast Cool 8 Sunny Mild 9 Sunny Cool 10 Rain Mild 11 Sunny Mild 12 Overcast Mild 13 Overcast Hot 14 Rain Mild Predict the decision of playing the Sunny; Temperature = Cool; Humi  a. Explain in detail the types equations.  b. Make use of the given Table, consider the examination based on studying. Now using the logistic resulting the same of the given Table of of the giv	b. Using the Naïve Bayes classifier can be sample to play the game of tennis consi Outlook, Climate, Humidity, and Wind as g Dataset to play game of tennis using Note 1 Sunny Hot Hig 2 Sunny Hot Hig 3 Overcast Hot Hig 4 Rain Mild Hig 5 Rain Cool Norm 6 Rain Cool Norm 7 Overcast Cool Norm 8 Sunny Mild Hig 9 Sunny Mild Hig 9 Sunny Mild Norm 10 Rain Mild Norm 11 Sunny Mild Norm 12 Overcast Mild Hig 13 Overcast Hot Norm 14 Rain Mild Hig Predict the decision of playing the game Sunny; Temperature = Cool; Humidity = High 13 Overcast Hot Norm 14 Rain Mild Hig Predict the decision of playing the game Sunny; Temperature = Cool; Humidity = High 14 Rain Mild Hig Predict the decision of playing the game Sunny; Temperature = Cool; Humidity = High 15 Cool Norm 16 Rain Mild Hig Predict the decision of playing the game Sunny; Temperature = Cool; Humidity = High 16 Rain Mild Hig Predict the examination based on the number of the examination based on the number of the examination based on the number of the examination that has a probability Sl. No: Hours of Study 1 29 2 15 3 3 33	b. Using the Naïve Bayes classifier can be explosample to play the game of tennis considerin Outlook, Climate, Humidity, and Wind as given in Dataset to play game of tennis using Naïve Bay.    Day	algorithms  b. Using the Naïve Bayes classifier can be explained wis sample to play the game of tennis considering the fou Outlook, Climate, Humidity, and Wind as given in Table.  **Dataset to play game of tennis using Naïve Bayes Classifier**    Day	algorithms  b. Using the Naïve Bayes classifier can be explained with the data sample to play the game of tennis considering the four classes as Outlook, Climate, Humidity, and Wind as given in Table.  **Dataset to play game of tennis using Naïve Bayes Classifier**    Day	algorithms  b. Using the Naïve Bayes classifier can be explained with the data sample to play the game of tennis considering the four classes as Outlook, Climate, Humidity, and Wind as given in Table.    Day	algorithms  b. Using the Naïve Bayes classifier can be explained with the data sample to play the game of tennis considering the four classes as Outlook, Climate, Humidity, and Wind as given in Table.    Dataset to play game of tennis using Naïve Bayes Classifier

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13.	a.	Develop the	e HDL cod	le for t	he follo	wing flowe	hart				
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				OUT	LOOK						
				\ <u></u>	$ \wedge $						
			42		PE /	<u>.</u>					
			SIM		OVERCAST	RAIN			4 Marks	L3	CO2
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		HUMID	ITY		ÆS		IND				
					/						
				{D3,D7,1 [4+	D12,D13} , 0-]						
		{D1,D2,D8}	{D9,D11}			{D6,D14}	{D4.D5.D1	03			
		NO	YES			NO NO	{D4,D5,D1 YES	,			
	b.	Utilize the K	NN algorit	hm to r	redict v	whether IOH	N will be	diabetic or			
	D.		_	_							
		not with the									
		Tuhina Josep	oh, Age = 5								
						e with 2 attribut					
		Sl. N		ime	Age	Gender	Game				
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		$\frac{2}{3}$		uisa	16	Female	Cricke		16 Marks	L3	CO
		4		asha	34	Female	Cricke				
		5		ohen	55	Male	None				
		6		bin	40	Male	Cricke				
		7	Ang	elina	20	Female	None				
		8		nith	15	Male	Cricke	et			
		9		arie	55	Female	Footba				
		10	Mic	hael	15	Male	Footba	ıll			
		T =				Or				I	<del></del>
14.	a.	Develop the			he 8 bi	t synchron	ous DOW	'N counter	4 Marks	L3	CO
		using the if	else cons	truct							
	b.	Develop tl	ne HDI	code	for t	he followi	ng deci	sion tree			
	D.	_							16 Marks	L3	CO
		classificatio	n using t	he beha	avioral	model witl	ı Test be	nch			







	i) x4 = 0.51234			
	1) X1 = 0.51251	1		
	j) x5 = 0.77123	1		
	JJ X3 = 0.77123			
		1		
			1	