Roll No.											
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PRESIDENCY UNIVERSITY

BENGALURU

End - Term Examinations - MAY 2025

School: SOL	Program: BA/BBA/B.COM- LLB			
Course Code: BAJ1024	Course Name: Media Psychology			
Semester: X	Max Marks: 100	Weightage: 50%		

CO - Levels	CO1	CO2	CO3	CO4	CO5
Marks	35	53	12		

Instructions:

- (i) Read all questions carefully and answer accordingly.
- (ii) Do not write anything on the question paper other than roll number.

Part A

Answer ALL the Questions. Each question carries 2marks.

 $100 \times 2M = 20M$

1.	Define Media Psychology	2 Marks	L1	CO1
2.	Explain Cultivation Theory in the context of media consumption.	2 Marks	L1	CO1
3.	Define media literacy	2 Marks	L1	CO2
4.	Describe one psychological principle used in advertising.	2 Marks	L1	CO1
5.	What is the role of AI in modern media interactions?	2 Marks	L1	CO2
6.	How does social media influence self-identity?	2 Marks	L2	CO2
7.	Explain the concept of Social Learning Theory in media effects.	2 Marks	L2	CO1
8.	What are the ethical challenges in media production?	2 Marks	L1	CO3
9.	How does media affect emotional responses in audiences?	2 Marks	L2	CO1
10.	What is audience segmentation in media psychology?	2 Marks	L1	CO2

Part B

		Answer the Questions.	Total Marl	ks 80	M
11.	a.	Explain the concept of cognitive dissonance theory.	10 Marks	L2	CO1
	b.	Discuss one example of media's emotional impact.		L2	CO1
		Or			
12.	a.	Describe the scope of Media Psychology.	10 Marks	L2	CO1
	b.	Explain how cultivation theory shapes perceptions.		L2	CO1
13.	a.	Analyze the impact of social media on audience behavioral	10 Marks	L4	CO2
10.		patterns.	20 1741115		- 00-
	b.	Discuss the psychology of persuasion in advertising with		L4	CO2
		examples.			002
		Or			
14.	a.	Analyze the influence of social media on relationships and well-	10 Marks	L2	CO2
14.	а.	being.		LZ	002
	b.	Evaluate the role of media literacy in countering negative		L3	CO2
	D.	media effects.		LO	COZ
			Ī		
15 .	a. b.	Explain strategies for designing ethical media content for	10 Marks	L3	CO3
		diverse audiences.			
		Describe how VR can be used to create positive media		L3	CO3
		engagement.		20	400
		Or			
16.	a.	Discuss emerging trends in media psychology, focusing on AI	10 Marks	L3	CO3
10.		applications.		цэ	303
	b.	Discuss ethical considerations in creating persuasive media		L4	CO3
	D.	campaigns.		LŦ	COS
17 .	a.	Analyze the impact of media on cognitive processes with	15 Marks	L2	CO1
17.	u.	reference to any psychological theory.		LL	551
	b.	Explain how media influences cognition, citing one positive and		L2	CO1
	<i>D</i> .	one negative example.			COI
		Or			
18.	a.	Describe social learning theory and its relevance to media.	15 Marks	L2	CO1
	b.	Discuss the emotional effects of media with examples.		L2	CO1
				1	
19.	a.	Explain the role of Cialdini's persuasion principles in	15 Marks	L3	CO2
171	a	advertising.	15 Mai V2	ъJ	302
	b.	Suggest a media campaign to promote mental health awareness		L3	CO2
	υ.	using psychological principles.		шэ	
		0r			
20.	2	Design a mock social media campaign targeting a specific	15 Marks	L6	CO2
4 U.	a.	audience segment, explaining psychological principles used.	13 Mai K3	LU	CUZ
	h	Analyze the role of audience segmentation in creating effective		13	CO2
	b.	media content.		L3	CO2

21.	a.	Analyze the interplay between psychological persuasion in advertising and the impact of social media on interpersonal relationships.	20 Marks	L4	CO2		
	b.	Support your answer with theoretical frameworks and realworld examples.		L4	CO2		
Or							
22.	a.	Assess the role of media in behavioral addiction and discuss the psychological effects of viral media trends.	20 Marks	L4	CO2		
	b.	Support your answer with real-world examples.		L4	CO2		