



RESIDENCY UNIVERSITY

BENGALURU

Roll No.

End - Term Examinations – May / June 2026

Date: 27-05-2026

Time: 01:00pm – 04:00pm

School: SOCSE	Program: B.Tech CCS	
Course Code : CCS2509	Course Name: Malware Analysis	
Semester: VI	Max Marks: 100	Weightage: 50%

CO - Levels	C01	C02	C03	C04	C05
Marks	25	25	25	25	

Instructions:

- (i) Read all questions carefully and answer accordingly.
- (ii) Do not write anything on the question paper other than roll number.

Part A

Answer ALL the Questions. Each question carries 2marks.

10Q x 2M=20M

1.	Define 'Malware' and list its primary goals during an attack.	2 Marks	L1	C01
2.	What is a 'Logic Bomb' and how does it differ from a standard virus?	2 Marks	L1	C01
3.	Explain the difference between a Worm and a Trojan Horse in terms of self-replication.	2 Marks	L2	C01
4.	Contrast Static Analysis with Dynamic Analysis. When would you prefer one over the other?	2 Marks	L2	C01
5.	Using OS security concepts, explain how a piece of malware might attempt to bypass User Account Control (UAC).	2 Marks	L3	C01
6.	Identify 3 advantages of assembly level debuggers.	2 Marks	L1	C03
7.	List two primary functions of 'Process Monitor' (ProcMon) during dynamic analysis	2 Marks	L1	C03

8.	Explain why iNetSim is preferred over a real internet connection during malware analysis.	2 Marks	L2	C03
9.	Describe how Wireshark helps in identifying a malware's Command and Control (C2) server.	2 Marks	L2	C03
10.	Review the process of Trace Analysis in brief.	2 Marks	L3	C03

Part B

Answer the Questions.

Total Marks 80M

11.	a.	Define the role of OS security in malware analysis..	2	L1	C01
	b.	Describe Malware evolution timeline.	4	L5	C01
	c.	Write a short note on classification of malware threat levels.	4	L3	C01

Or

12.	a.	Define dynamic analysis.	2	L1	C01
	b.	Describe Role Based Access Control and its importance.	4	L5	C01
	c.	Interpret the differences between Rootkit, Virus and Botnet.	4	L3	C01

13.	a.	Analyse the importance of cryptographic hashing in static analysis.	4	L4	C02
	b.	Define the role of malware fingerprinting in static analysis.	3	L1	C02
	c.	Explain the concept of CFG analysis and state three tools.	3	L3	C02

Or

14.	a.	Analyse the importance of decompilation of Malware code.	4	L4	C02
	b.	Recall the steps of analysing packaged malware files.	3	L1	C02
	c.	Interpret the key relations between antivirus scanning and threat intelligence.	3	L3	C02

15.	a.	Illustrate any sandbox architecture with a neat labeled diagram.	5	L3	C03
	b.	List the key disadvantages of using a sandbox.	2	L1	C03
	c.	Discuss the importance of stack analysis.	3	L2	C03

Or

16.	a.	Sketch the components of a packet sniffing tool with proper labels.	5	L3	C03
	b.	List the importance of using non destructive filters.	2	L1	C03
	c.	Describe the TCP/IP headers when it transforms data.	3	L2	C03

17.	a.	Explain the concept of a "Credential Stealer" in the context of malware and describe two common ways it can be implemented to bypass standard authentication.	3	L2	C04
	b.	Define "Process Injection" and list steps of how it is done.	4	L1	C04
	c.	Demonstrate the steps of Privilege Escalation.	3	L3	C04
Or					
18.	a.	Differentiate between a "Packed Malware Signature" and a "Metamorphic Malware Signature" in terms of how they appear to a static scanner.	3	L2	C04
	b.	List the primary components or characteristics that define a "Polymorphic Malware" engine.	3	L1	C04
	c.	Demonstrate the steps of how Process Replacement takes place..	4	L3	C04

19.	a.	Explain the concept of "Hook Injection" and describe the logical flow it.	10	L2	C04
	b.	Demonstrate the evolution of Malwares.	5	L3	C01
	c.	Define malware behaviour and list 3 common IoCs.	5	L1	C04
Or					
20.	a.	Compare "Process Replacement" (Process Hollowing) with "Process Injection". Explain how each technique manages to execute malicious code within a legitimate process's memory space.	10	L2	C04
	b.	Interpret the relation between Rootkits and Advanced Persistent Threats.	5	L3	C01
	c.	Define how polymorphic engines work.	5	L1	C04

21.	a.	Consider the following subroutine <pre> 1 section .text 2 global is_odd 3 4 is_odd: 5 ; Check least significant bit 6 test eax, 1 ; AND with 1 (checks LSB) 7 8 jz even ; if zero → even 9 10 ; Odd case 11 mov eax, 1 12 ret 13 14 even: 15 mov eax, 0 16 ret 17 </pre> Illustrate the formal CFG for this given subroutine that checks if a number is odd or even.	7	L3	C02
	b.	Compose the High Level FIRA code for this subroutine.	8	L5	C02
	c.	Differentiate between Kernel Mode and User Mode debugging.	5	L4	C03
Or					
22.	a.	Consider the following subroutine to calculate the gcd of a number: <pre> 1 section .text 2 global gcd 3 4 gcd: 5 ; Handle case when b == 0 6 cmp ebx, 0 7 je done 8 9 gcd_loop: 10 mov edx, 0 ; clear high part for division 11 div ebx ; EAX / EBX → quotient in EAX, remainder in EDX 12 13 mov eax, ebx ; a = b 14 mov ebx, edx ; b = remainder 15 16 cmp ebx, 0 17 jne gcd_loop 18 19 done: 20 ; result already in EAX 21 ret 22 </pre> Illustrate the formal CFG of the given subroutine.	7	L3	C02
	b.	Compose the High Level FIRA code for the given subroutine.	8	L5	C02
	c.	Differentiate between Source Level and Assembly Level Debuggers..	5	L4	C03