



PRESIDENCY UNIVERSITY

BENGALURU

Roll No.														
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End - Term Examinations – May / June 2026

Date: 25-05-2026

Time: 01:00pm – 04:00pm

School: SOCSE	Program: B.Tech.	
Course Code: MAT3046	Course Name: Computational Optimization Methods	
Semester: VI	Max Marks: 100	Weightage: 50%

CO - Levels	C01	C02	C03	C04	C05	C06
Marks	14	14	24	14	10	24

Instructions:

- (i) Read all questions carefully and answer accordingly.
(ii) Do not write anything on the question paper other than roll number.

Part A

Answer ALL the Questions. Each question carries 2marks.

10Q x 2M=20M

1	Define operations research.	2 Marks	L1	C01																									
2	What is a linear programming problem?	2 Marks	L1	C01																									
3	List any two applications of operational research.	2 Marks	L2	C02																									
4	Convert the following Assignment Problem from maximization problem into minimization. <table border="1" data-bbox="295 1556 1074 1753"> <tr> <th></th><th>A</th><th>B</th><th>C</th><th>D</th></tr> <tr> <td>1</td><td>32</td><td>38</td><td>40</td><td>28</td></tr> <tr> <td>2</td><td>40</td><td>24</td><td>28</td><td>21</td></tr> <tr> <td>3</td><td>41</td><td>27</td><td>33</td><td>30</td></tr> <tr> <td>4</td><td>22</td><td>38</td><td>41</td><td>36</td></tr> </table>		A	B	C	D	1	32	38	40	28	2	40	24	28	21	3	41	27	33	30	4	22	38	41	36	2 Marks	L2	C02
	A	B	C	D																									
1	32	38	40	28																									
2	40	24	28	21																									
3	41	27	33	30																									
4	22	38	41	36																									
5	State difference between a feasible solution and a basic feasible solution.	2 Marks	L2	C03																									
6	Convert the following unbalanced TP to balanced TP. <table border="1" data-bbox="343 1865 1026 2063"> <tr> <th></th><th>A</th><th>B</th><th>C</th><th>Demand</th></tr> <tr> <td>I</td><td>1</td><td>3</td><td>9</td><td>40</td></tr> <tr> <td>II</td><td>2</td><td>5</td><td>10</td><td>30</td></tr> <tr> <td>Supply</td><td>25</td><td>35</td><td>40</td><td></td></tr> </table>		A	B	C	Demand	I	1	3	9	40	II	2	5	10	30	Supply	25	35	40		2 Marks	L2	C03					
	A	B	C	Demand																									
I	1	3	9	40																									
II	2	5	10	30																									
Supply	25	35	40																										
7	A project consists of a series of tasks labelled A, B, C, D, E with the following constraints $A < D$, $C < B$, $D < E$. Construct a network using this notation.	2 Marks	L2	C04																									

8	State the difference between CPM and PERT?	2 Marks	L1	C04
9	Distinguish between pure strategy and mixed strategy.	2 Marks	L2	C06
10	Check whether the following game is strictly determinable or not? Player B Player A $\begin{bmatrix} 1 & 1 \\ 4 & -3 \end{bmatrix}$	2 Marks	L2	C06

Part B

Answer the Questions.

Total Marks 80M

11	Discuss the phases of operations research study. Give a real-life application of OR in industry.	10 Marks	L2	C01
Or				
12	Discuss the advantages and disadvantages of operations research in decision-making.	10 Marks	L2	C01
13	A TV company has to decide on the number of 27' inch and 20' inch TV sets to be produced at one of its factories. Market research indicates that at most 50 TV sets (includes both 27' inch and 20' inch TV sets) can be sold per month. The maximum number of work hours available is 500 hours/month. A 27' inch TV requires 20 work hours and a 20' inch TV requires 10 work hours. Each 27' inch TV sold produces a profit of Rs.120. and 20' inch TV sold produces a Rs.80. A wholesaler agrees to purchase all the TV set produced if the number do not exceed the maximum indicated by market research. Solve the given LPP using graphical method.	10 Marks	L3	C02

Or

14	a	Identify any three real life applications of LPP.	3 Marks	L2	C02
	b	Solve by using graphical method to minimize $z = 20x + 10y$ subject to $x + 2y \leq 40$, $3x + y \geq 30$, $4x + 3y \geq 60$, $x, y \geq 0$.	7 Marks	L3	C02

15	Find a basic feasible solution to the following transportation problem using any two methods of your choice.						10 Marks	L3	CO3	
		Destination								
	Origin		D ₁	D ₂	D ₃	D ₄				Supply
		O ₁	11	13	17	14				250
		O ₂	16	18	14	10				300
		O ₃	21	24	13	10				400
		Demand	200	225	275	250				

Or

16	What degeneracy in a transportation problem? Find an initial basic feasible solution to the following transportation problem using Vogel's approximation method.						10 Marks	L3	C03
		I	II	III	IV	V	Availability		
	A	3	4	8	8	9	20		
	B	2	10	1	5	8	30		
	C	7	11	20	40	3	15		
	D	2	1	9	14	16	13		

	Requirement	40	6	8	18	6				
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17	A company is producing a single product and selling it through five agencies situated in the different cities. All of a sudden, there is a demand for the product in five more cities that do not have any agency of the company. The company is faced with the problem of deciding on how to assign the existing agencies to dispatch the product to the additional cities in such a way that the travelling distance is minimized. The distances (in km) between the surplus and the deficit cities are given in the following distance matrix:	10 Marks	L3	CO3																																												
	<table><tr><td></td><td colspan="6">Deficit cities</td></tr><tr><td rowspan="6">Surplus cities</td><td></td><td>I</td><td>II</td><td>III</td><td>IV</td><td>V</td></tr><tr><td>A</td><td>160</td><td>130</td><td>175</td><td>190</td><td>200</td></tr><tr><td>B</td><td>135</td><td>120</td><td>130</td><td>160</td><td>175</td></tr><tr><td>C</td><td>140</td><td>110</td><td>155</td><td>170</td><td>185</td></tr><tr><td>D</td><td>50</td><td>50</td><td>80</td><td>80</td><td>110</td></tr><tr><td>E</td><td>55</td><td>35</td><td>70</td><td>80</td><td>105</td></tr></table>					Deficit cities						Surplus cities		I	II	III	IV	V	A	160	130	175	190	200	B	135	120	130	160	175	C	140	110	155	170	185	D	50	50	80	80	110	E	55	35	70	80	105
					Deficit cities																																											
	Surplus cities					I	II	III	IV	V																																						
					A	160	130	175	190	200																																						
					B	135	120	130	160	175																																						
					C	140	110	155	170	185																																						
					D	50	50	80	80	110																																						
E		55	35	70	80	105																																										
Determine the optimum assignment schedule.																																																

Or

18	A travelling salesman has to visit 5 cities. He wishes to start from a particular city, visit each city once and then return to his starting point. cost of going from one city to another city shown below. You are required to find the least cost route.	10 Marks	L3	CO3																																				
	<table><tr><td> To From </td><td>A</td><td>B</td><td>C</td><td>D</td><td>E</td></tr><tr><td>A</td><td>∞</td><td>4</td><td>10</td><td>14</td><td>2</td></tr><tr><td>B</td><td>12</td><td>∞</td><td>6</td><td>10</td><td>4</td></tr><tr><td>C</td><td>16</td><td>14</td><td>∞</td><td>8</td><td>14</td></tr><tr><td>D</td><td>24</td><td>8</td><td>12</td><td>∞</td><td>10</td></tr><tr><td>E</td><td>2</td><td>6</td><td>4</td><td>16</td><td>∞</td></tr></table>				To From	A	B	C	D	E	A	∞	4	10	14	2	B	12	∞	6	10	4	C	16	14	∞	8	14	D	24	8	12	∞	10	E	2	6	4	16	∞
	To From				A	B	C	D	E																															
	A				∞	4	10	14	2																															
	B				12	∞	6	10	4																															
	C				16	14	∞	8	14																															
	D				24	8	12	∞	10																															
	E				2	6	4	16	∞																															

19	A small maintenance project consists of the following jobs whose precedence relationships is given below.	10 Marks	L3	CO4																						
	<table><tr><td>Job</td><td>1-2</td><td>1-3</td><td>2-3</td><td>2-5</td><td>3-4</td><td>3-6</td><td>4-5</td><td>4-6</td><td>5-6</td><td>6-7</td></tr><tr><td>Duration in days</td><td>15</td><td>15</td><td>3</td><td>5</td><td>8</td><td>12</td><td>1</td><td>14</td><td>3</td><td>14</td></tr></table>				Job	1-2	1-3	2-3	2-5	3-4	3-6	4-5	4-6	5-6	6-7	Duration in days	15	15	3	5	8	12	1	14	3	14
	Job				1-2	1-3	2-3	2-5	3-4	3-6	4-5	4-6	5-6	6-7												
Duration in days	15	15	3	5	8	12	1	14	3	14																
i) Draw an arrow diagram representing the project. ii) Find the total float for each activity. iii) Find the critical path and the total project duration.																										

Or

20	The following table shows the jobs of a network along with their time estimates. the time estimates are in days:	10 Marks	L3	CO4																																								
	<table><tr><td>Activity</td><td>1-2</td><td>1-6</td><td>2-3</td><td>2-4</td><td>3-5</td><td>4-5</td><td>6-7</td><td>5-8</td><td>7-8</td></tr><tr><td>a</td><td>1</td><td>2</td><td>2</td><td>2</td><td>7</td><td>5</td><td>5</td><td>3</td><td>8</td></tr><tr><td>m</td><td>7</td><td>5</td><td>14</td><td>5</td><td>10</td><td>5</td><td>8</td><td>3</td><td>17</td></tr><tr><td>b</td><td>13</td><td>14</td><td>26</td><td>8</td><td>19</td><td>17</td><td>29</td><td>9</td><td>32</td></tr></table>				Activity	1-2	1-6	2-3	2-4	3-5	4-5	6-7	5-8	7-8	a	1	2	2	2	7	5	5	3	8	m	7	5	14	5	10	5	8	3	17	b	13	14	26	8	19	17	29	9	32
	Activity				1-2	1-6	2-3	2-4	3-5	4-5	6-7	5-8	7-8																															
	a				1	2	2	2	7	5	5	3	8																															
	m				7	5	14	5	10	5	8	3	17																															
b	13	14	26	8	19	17	29	9	32																																			
i) Draw the project network.																																												

	ii) Find the critical path. iii) Find the expected duration and Variance of each activity. iv) Calculate the early and late occurrence for each event and the expected project length. v) Calculate the variance and standard deviations of project length.			
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21	Find the sequence that minimizes the total elapsed time (in hours) required to complete the following tasks on two machine.											10 Marks	L3	C05
		Tasks	A	B	C	D	E	F	G	H	I			
		Machine I	2	5	4	9	6	8	7	5	4			
		Machine II	6	8	7	4	3	9	3	8	11			

Or

22	Find the sequence that minimizes the total time required in performing the following jobs on three machines in the order ABC. Processing times (in hours) are given in the following table:						10 Marks	L3	C05	
		Job	1	2	3	4				5
		Machine A	5	7	6	9				5
		Machine B	2	1	4	5				3
		Machine C	3	7	5	6				7

23	The following games have saddle point solutions. Determine the saddle point and optimum strategies for each player. $\begin{matrix} & \text{Player B} \\ & B_1 & B_2 & B_3 & B_4 & B_5 \\ \text{i) Player A} \begin{matrix} A_1 \\ A_2 \\ A_3 \\ A_4 \end{matrix} & \begin{bmatrix} -2 & 0 & 0 & 5 & 3 \\ 3 & 2 & 1 & 2 & 2 \\ -4 & -3 & 0 & -2 & 6 \\ 5 & 3 & -4 & 2 & -6 \end{bmatrix} \end{matrix}$ $\begin{matrix} & \text{Player B} \\ & B_1 & B_2 & B_3 & B_4 \\ \text{ii) Player A} \begin{matrix} A_1 \\ A_2 \\ A_3 \\ A_4 \end{matrix} & \begin{bmatrix} 20 & 15 & 12 & 35 \\ 25 & 14 & 8 & 10 \\ 40 & 2 & 10 & 5 \\ -5 & 4 & 11 & 0 \end{bmatrix} \end{matrix}$	10 Marks	L3	C06
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Or

24	Solve the following payoff matrices, determine the optimal strategies and the value of games. $\begin{matrix} & \text{Player B} \\ & B_1 & B_2 \\ \text{i) Player A} \begin{matrix} A_1 \\ A_2 \end{matrix} & \begin{bmatrix} 5 & 1 \\ 3 & 4 \end{bmatrix} \end{matrix}$ $\begin{matrix} & \text{Player B} \\ & B_1 & B_2 \\ \text{ii) Player A} \begin{matrix} A_1 \\ A_2 \end{matrix} & \begin{bmatrix} 4 & -4 \\ -4 & 4 \end{bmatrix} \end{matrix}$	10 Marks	L3	C06
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25	Solve the following 2 X 3 game graphically. $\begin{matrix} & \text{Player B} \\ & B_1 & B_2 & B_3 \\ \text{Player A} \begin{matrix} A_1 \\ A_2 \end{matrix} & \begin{bmatrix} 1 & 3 & 11 \\ 8 & 5 & 2 \end{bmatrix} \end{matrix}$	10 Marks	L3	C06
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Or

26	Using the principle of dominance, solve the following game. $\begin{matrix} & \text{Player B} \\ & B_1 & B_2 & B_3 \\ \text{Player A} \begin{matrix} A_1 \\ A_2 \\ A_3 \end{matrix} & \begin{bmatrix} 1 & 7 & 2 \\ 6 & 2 & 7 \\ 5 & 1 & 6 \end{bmatrix} \end{matrix}$	10 Marks	L3	C06
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