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**PRESIDENCY UNIVERSITY
BENGALURU**

**SCHOOL OF DESIGN
END TERM EXAMINATION - JAN 2023**

Semester : Semester III - 2021

Course Code : DES2061

Course Name : Sem III - DES2061 - Basic Character Design

Program : B.Design - Game Design

Date : 13-JAN-2023

Time : 9.30AM - 12.30PM

Max Marks : 100

Weightage : 50%

Instructions:

- (i) Read all questions carefully and answer accordingly.
 - (ii) Question paper consists of 3 parts.
 - (iii) Scientific and non-programmable calculator are permitted.
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PART-A

ANSWER ALL THE FOLLOWING QUESTIONS

3Q X 10M = 30M

1. Draw five humanoid character faces.
(CO4,CO3,CO5,CO1,CO2) [Knowledge]
2. Draw a face for following emotions (Robots or Animals)
 - a. Anger
 - b. Surprise(CO2,CO5,CO1) [Knowledge]
3. Draw an animal face with the human body (**Anthropomorphic Character**)
(CO2,CO3,CO1) [Knowledge]

PART-B

ANSWER ALL THE FOLLOWING QUESTIONS

2Q X 15M = 30M

4. Draw the following
Nataraja: He is surrounded by a ring of flames, standing on a lotus pedestal, lifting his left leg and balancing/trampling upon a demon shown as a dwarf.
(CO1,CO2) [Comprehension]

5. Draw the following shot.

A boy with a school bag on his head is rolling a bicycle tyre to school. please use mood board below.



(CO2,CO1,CO3) [Comprehension]

PART-C

VIVA / JURY

1 X 40M = 40M

6. Jury, viva and submission

(CO4,CO3,CO2,CO5,CO1) [Application]
