



**PRESIDENCY UNIVERSITY  
BENGALURU**

**SCHOOL OF DESIGN  
END TERM EXAMINATION - JAN 2023**

**Semester :** Semester III - 2021

**Course Code :** DES2064

**Course Name :** Sem III - DES2064 - Basics of Animation

**Program :** B.Design - Game Design

**Date :** 16-JAN-2023

**Time :** 9.30AM - 12.30PM

**Max Marks :** 100

**Weightage :** 50%

**Instructions:**

- (i) Read all questions carefully and answer accordingly.  
 (ii) Question paper consists of 3 parts.  
 (iii) Scientific and non-programmable calculator are permitted.

**PART-A**

**ANSWER ALL THE FOLLOWING QUESTIONS**

**3Q X 10M = 30M**

1. Explain Contact Pose and Up Pose with an illustration.  
(CO3,CO2,CO1) [Knowledge]
2. What is tweening? Explain all the tweens  
(CO1,CO2,CO3) [Knowledge]
3. Why the Principles of animation is important? Name all the 12  
(CO3,CO2,CO1) [Knowledge]

**PART-B**

**ANSWER ALL THE FOLLOWING QUESTIONS**

**2Q X 15M = 30M**

4. Create a flipbook animation of 30 pages  
(CO2,CO1,CO3) [Comprehension]
5. Create a walk cycle in adobe animate using frame by frame method.  
(CO2,CO1,CO3) [Comprehension]

**PART-C**

**VIVA / JURY**

**1 X 40M = 40M**

6. Jury/Viva  
(CO3,CO2,CO1) [Application]

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