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**PRESIDENCY UNIVERSITY
BENGALURU**

**SCHOOL OF INFORMATION SCIENCE
END TERM EXAMINATION - JAN 2023**

Semester : Semester III - 2021

Course Code : CSA1011

Course Name : Sem III - CSA1011 - Introduction to 3D Animation

Program : BCV

Date : 12-JAN-2023

Time : 9.30AM - 12.30PM

Max Marks : 100

Weightage : 50%

Instructions:

- (i) Read all questions carefully and answer accordingly.*
 - (ii) Question paper consists of 3 parts.*
 - (iii) Scientific and non-programmable calculator are permitted.*
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PART A

ANSWER ALL THE FOLLOWING QUESTIONS

10 X 2 = 20M

1. What do you meant by 3D Animation? List any two examples.
(CO1) [Knowledge]
2. What do you meant by Path Animation?
(CO1) [Knowledge]
3. Define the terms : 2D and 3D Animation.
(CO1) [Knowledge]
4. How will you apply anticipation in 3D Animation? List any two examples.
(CO1) [Knowledge]
5. List any four 3D animation type with examples.
(CO3) [Knowledge]
6. Explain how will you duplicate the 3D Objects Cube and Sphere.
(CO2) [Knowledge]
7. What do you meant by Visual Effects in 3D Animation?
(CO4) [Knowledge]
8. Define the concept of Rendering with an example.
(CO4) [Knowledge]
9. What do you meant by Forward Contact Point in Walk Cycle?
(CO5) [Knowledge]
10. Explain the various basic walk cycle stages with relevant diagrams.
(CO5) [Knowledge]

PART B

ANSWER ALL THE FOLLOWING QUESTIONS

5 X 10 = 50M

11. Explain the following in detail : Arc , Secondary action , Timing with relevant examples. (CO1) [Comprehension]
12. Explain the concept of 3D Animation Pipeline with relevant diagrams. (CO2) [Comprehension]
13. How will you duplicate the 3D Objects using Blender? Explain it with relevant examples. (CO2) [Comprehension]
14. Narrate the Production process steps while developing a 3D Animation model in detail. (CO3) [Comprehension]
15. Discuss the concept of Run Cycle. Explain in detail with relevant examples and diagrams. (CO4) [Comprehension]

PART C

ANSWER ALL THE FOLLOWING QUESTIONS

2 X 15 = 30M

16. (i) List the Principles of Animation with relevant examples with diagrams.
(ii) How will you plan your 3D Animation Model. Explain the planning procedure with relevant examples. (CO1,CO2) [Application]
17. (i) With neat digrams , Explain in detail about the various Principles of Animation. (8M)
(ii) Narrate the procedure in Planning your 3D Animation Model with relevant examples. (7M)
(CO4) [Application]
