## PRESIDENCY UNIVERSITY <br> BENGALURU

SCHOOL OF ENGINEERING
MAKEUP EXAMINATION- JAN 2023
Course Code: CSE 2009
Course Name: Computer Architecture and Organization
Program : B. Tech

Date: 23-JAN-2023
Time: 01.00 PM - 04.00 PM
Max Marks: 100
Weightage: 50 \%

## Instructions:

(i) Read all the questions carefully and answer accordingly.
(ii) Question paper consists of 3 parts.
(iii) Scientific and Non-programmable calculators are permitted.

## Part A [Memory Recall Questions]

Answer all the Questions. Each question carries FOUR marks. (8Qx 4M=32M)

1. State the difference between Big-Endian and Little-Endian representation.
(C.O.No.1) [Knowledge Level]
2. Define Full Adder? Write the equation for sum and carry.
(C.O.No.2) [Knowledge Level]
3. State the Basic performance equation. Describe factors that affect the performance of the Computer.
(C.O.No.1) [Knowledge Level]
4. Discuss the functional units of a computer.
(C.O.No.1) [Knowledge Level]
5. Mention the various special purpose registers of a Processor.
(C.O.No.1) [Knowledge Level]
6. Differentiate between the two address and three address instruction formats with suitable
examples.
(C.O.No.2) [Knowledge Level]
7. What are the different cache mapping techniques?
(C.O.No.3) [Knowledge Level]
8. State the difference between EPROM and EEPROM.
(C.O.No.3) [Knowledge Level]

## Part B [Thought Provoking Questions]

Answer all the Questions. Each question carries TWELVE marks.
(3Qx12M=36M)
9. Explain 4-bit ripple carry adder with a neat diagram and compute the delay for all the sum and carry bits.
(C.O.No.2) [Comprehension]
10. Explain the internal organization of $32 * 8$ Memory chip. State the external connections are required for the chip.
(C.O.No.3) [Comprehension Level]
11. Data can be transferred between the memory and I/O devices without the active intervention of the processor. Explain the mechanism behind this in detail.
(C.O.No.3) [Comprehension Level]

## Part C [Problem Solving Questions]

Answer all the Questions. Each question carries SIXTEEN marks.
(2Qx16M=32M)
12. Apply Booth algorithm to multiply signed integers of 8 and 3 .
(C.O.No.2) [Application Level]
13. Explain the restoring division algorithm in computer arithmetic. Apply restoring division on 8 and 3. Write the flow chart for restoring division algorithm?
(C.O.No.2) [Application Level]

