Roll No						



# PRESIDENCY UNIVERSITY BENGALURU

## SCHOOL OF INFORMATION SCIENCE END TERM EXAMINATION - JUN 2023

Semester: Semester VI - 2020 Date: 7-JUN-2023

**Course Code**: CSA3037 **Time**: 1.00PM - 4.000PM

Course Name : Sem VI - CSA3037 - Game ArchitectureMax Marks : 100Program : BCGWeightage : 50%

## Instructions:

- (i) Read all questions carefully and answer accordingly.
- (ii) Question paper consists of 3 parts.
- (iii) Scientific and non-programmable calculator are permitted.
- (iv) Do not write any information on the question paper other than Roll Number.

## **PART A**

## **ANSWER ALL THE QUESTIONS**

(5 X 2 = 10M)

1. Explain feature creep.

2. What is meant by aesthetics?

(CO1) [Knowledge]

(CO3) [Knowledge]

3. Why is hardware abstraction layer necessary?

(CO3) [Knowledge]

**4.** Which new direction do you think Game Architecture would take in the future?

(CO3) [Knowledge]

5. Name one of the first commerially successful video games

(CO2) [Knowledge]

#### **PART B**

### **ANSWER ALL THE QUESTIONS**

(5 X 10 = 50M)

**6.** You need to make a game similar to Pong. Tokenize the game and give the relationships between the tokens.

(CO3) [Comprehension]

**7.** Explain the development model you used for your capstone project this semester.

(CO2) [Comprehension]

**8.** How would you incorporate tiers and test-beds method in developing your game? What are its advantages?

(CO1) [Comprehension]

**9.** Explain the meaning of agile project management. Describe Scrum and lean development methodologies.

(CO2) [Comprehension]

10. Give a short description of the milestones and mini-milestones you had for your final project.

(CO2) [Comprehension]

## **PART C**

### **ANSWER ALL THE QUESTIONS**

 $(2 \times 20 = 40M)$ 

**11.** The project manager wants to ensure that maximum code and tool reuse is achieved. Mention the methods and processes you would apply to achieve this.

(CO2) [Application]

**12.** A client has tasked you with creating an app for listing all available free apps in Google PlayStore. Write a report on the different kinds of prototypes you would use and their benefits as well as their drawbacks. At what stages would you involve the client?

(CO3) [Application]