



PRESIDENCY UNIVERSITY BENGALURU

SCHOOL OF DESIGN MID TERM EXAMINATION - APR 2023

Semester: Semester IV - 2022 - 23 - BSM - 2021 **Date**: 12-APR-2023

Course Code: BSM2004 **Time**: 9:30AM - 11:00AM

Course Name: Sem IV - BSM2004 - History and Pipeline of Animation

Max Marks: 50

Program: B.Sc. Multimedia-VFX SFX GAMING

Weightage: 25%

Instructions:

(i) Read all questions carefully and answer accordingly.

(ii) Question paper consists of 3 parts.

(iii) Scientific and non-programmable calculator are permitted.

(iv) Do not write any information on the question paper other than Roll Number.

PART A

ANSWER ALL THE QUESTIONS

1. Describe any two types of Animation?

(CO1) [Knowledge]

(5 X 2 = 10M)

2. Which is the First Copyrighted Film?

(CO2) [Knowledge]

3. Describe Kinetoscope and also answer when it is Introduced?

(CO1,CO2) [Knowledge]

4. Describe the Pre-production process in Animation?

(CO1) [Knowledge]

5. "Frame by Frame Animation", describe it in two lines.

(CO2,CO1) [Knowledge]

PART B

ANSWER ALL THE QUESTIONS

(5 X 4 = 20M)

6. "Walt Disney", explain the evolution of Disney Studios in the animation world.

(CO1) [Comprehension]

7. How Foley sound Artists will be creating Foley Sounds, explain it with an animation movie which you have observed.

(CO2,CO1) [Comprehension]

8. Explain the Importance of Voice Acting Person in Animation film Making.

(CO2,CO1) [Comprehension]

9. How do Pictures move? Justify this with suitable example which is discussed in the class room.

(CO1) [Comprehension]

10. List down the important qualities and skills that every animator should have?

(CO1,CO2) [Comprehension]

PART C

ANSWER ALL THE QUESTIONS

(2 X 10 = 20M)

11. Define Stop Motion Animation? Also explain equipment's and Steps Involved in Stop Motion Animation.

(CO2,CO1) [Application]

12. Describe in detail about History and Evolution of Animation from Early days? Explain all the Animation Techniques.

(CO2,CO1) [Application]