

Roll No



**PRESIDENCY UNIVERSITY  
BENGALURU**

**SCHOOL OF DESIGN  
MID TERM EXAMINATION - APR 2023**

**Semester :** Semester IV - VGD - 2021

**Course Code :** DES2054

**Course Name :** Sem IV - DES2054 - Concept Art

**Program :** Game Design

**Date :** 12-APR-2023

**Time :** 2:00PM - 3:30PM

**Max Marks :** 50

**Weightage :** 25%

**Instructions:**

- (i) Read all questions carefully and answer accordingly.
- (ii) Question paper consists of 3 parts.
- (iii) Scientific and non-programmable calculator are permitted.
- (iv) Do not write any information on the question paper other than Roll Number.

**PART A**

**ANSWER ALL THE QUESTIONS**

**(2 X 2 = 4M)**

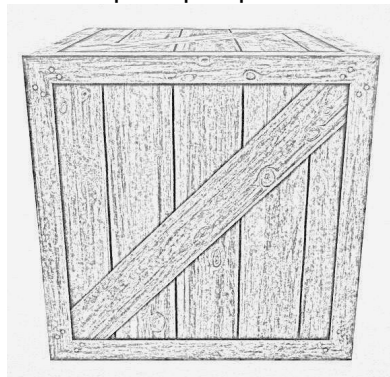
1. What is the process for creating concept art? How important is storytelling in concept art?  
(CO1) [Knowledge]
2. What are Vanishing Lines and Vanishing Points in perspective drawing?  
(CO1) [Knowledge]

**PART B**

**ANSWER ALL THE QUESTIONS**

**(2 X 3 = 6M)**

3. What are some of the composition techniques used in the concept art?  
(CO1) [Comprehension]
4. Draw a wooden crate in one and two point perspective. use the given image as referece.



(CO1) [Comprehension]

## PART C

### ANSWER ALL THE QUESTIONS

(2 X 20 = 40M)

5. Draw a computer table in two-point perspective with the following objects on the table.

- a. CRT Monitor,
- b. Keyboard.
- c. Mouse on on mouse pad.
- d. Pen stand with few pens
- e. Coffee mug on the coaster.

(CO1) [Application]

6. Create a living room in three-point perspective with a couch, armchairs, coffee table, and fireplace.

(CO1) [Application]