

Roll No



**PRESIDENCY UNIVERSITY  
BENGALURU**

**SCHOOL OF DESIGN  
END TERM EXAMINATION - JUN 2023**

**Semester :** Semester IV - 2021

**Course Code :** BSM2004

**Course Name :** Sem IV - BSM2004 - History and Pipeline of Animation

**Program :** BSM

**Date :** 7-JUN-2023

**Time :** 1.00PM - 4.00PM

**Max Marks :** 100

**Weightage :** 50%

**Instructions:**

- (i) Read all questions carefully and answer accordingly.
- (ii) Question paper consists of 3 parts.
- (iii) Scientific and non-programmable calculator are permitted.
- (iv) Do not write any information on the question paper other than Roll Number.

**PART-A**

**ANSWER ALL THE QUESTIONS**

**(3 X 10 = 30M)**

1. What are the essentials and qualities for a good animated character ?  
(CO2) [Knowledge]
2. Design a fairytale character and explain the process.  
(CO3) [Knowledge]
3. Illustrate 4 different types of camera shots which we will be using in Animation Storyboard.  
(CO1) [Knowledge]

**PART-B**

**ANSWER ALL THE QUESTIONS**

**(2 X 15 = 30M)**

4. What is sequential movement drawing ? Why are they used ? Explain with the help of illustrating a walk cycle using 10 consecutive sketches.  
(CO2) [Comprehension]
5. Explain the importance of Voice acting in Animation, and explain the qualities required for Voice acting person.  
(CO3) [Comprehension]

**PART-C**

**ANSWER THE FOLLOWING QUESTION**

**1 X 40M = 40M**

6. Give a brief account of the evolution in the field of animation from cave paintings to the current industry. Explain each type of animation in detail  
(CO3) [Application]