

Roll No



**PRESIDENCY UNIVERSITY
BENGALURU**

SET B

**SCHOOL OF ENGINEERING
END TERM EXAMINATION - JAN 2024**

Semester : Semester III - 2022
Course Code : CSE2066
Course Name : Computer Graphics
Program : B.Tech.

Date : 08-JAN-2024
Time : 9:30AM - 12:30 PM
Max Marks : 100
Weightage : 50%

Instructions:

- (i) Read all questions carefully and answer accordingly.
- (ii) Question paper consists of 3 parts.
- (iii) Scientific and non-programmable calculator are permitted.
- (iv) Do not write any information on the question paper other than Roll Number.

PART A

ANSWER ALL THE QUESTIONS

5 X 2M = 10M

1. DDA is a line drawing algorithm but why it is not an efficient line drawing algorithm?
(CO1) [Knowledge]
2. Draw the block diagram for 2D viewing pipeline.
(CO2) [Knowledge]
3. Describe the applications of Clipping in Computer Graphics.
(CO3) [Knowledge]
4. Classify types of Clipping
(CO3) [Knowledge]
5. Differentiate between 2D and 3D Transformation from World coordinates to Viewpoint coordinates.
(CO4) [Knowledge]

PART B

ANSWER ALL THE QUESTIONS

5 X 10M = 50M

6. Extend the Cohen Sutherland line clipping algorithm to clip the line segment coordinate (30,60) and (60,25) against the clip window whose coordinates are $(X_{wmin}, Y_{wmin}) = (10, 10)$ and $(X_{wmax}, Y_{wmax}) = (50, 50)$.
(CO1) [Comprehension]
7. Differentiate between parallel projections from perspective projections with suitable diagrams.
(CO2) [Comprehension]

8. Answer the following questions:

- A). With neat diagram explain Orthographic Projection.
- B). List its advantages and disadvantages.
- C). Distinguish orthographic projection with oblique projection

(CO3) [Comprehension]

9. Describe 3D Composite Transformation with a suitable example.

(CO4) [Comprehension]

10. Describe Parametric and Non-parametric Curves with suitable examples.

(CO4) [Comprehension]

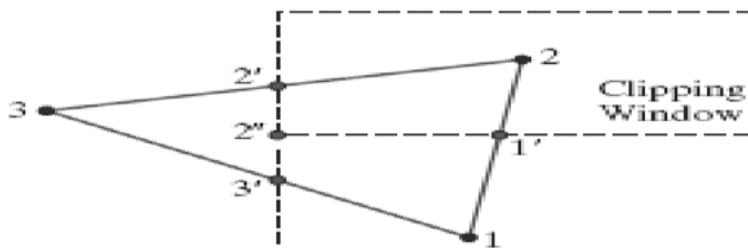
PART C

ANSWER ALL THE QUESTIONS

2 X 20M = 40M

11. A) Illustrate Sutherland-Hodgeman Polygon Clipping algorithm.

B) Extend Sutherland-Hodgeman polygon clipping algorithm to clip the following polygon.



(CO3) [Application]

12. A) Illustrate Cohen-Sutherland line clipping algorithm and explain the working in detail.

B) Apply Cohen-Sutherland algorithm to clip a line with end points $P_1(10,30)$ and $P_2(80,90)$, Let ABCD be the rectangular clip window with $A(20,20)$, $B(90,20)$, $C(90,70)$ and $D(20,70)$. Find the region code for the end points of the line.

(CO4) [Application]